

# Languages for prototyping regulated systems: A case study

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## Section 1

# Regulated systems

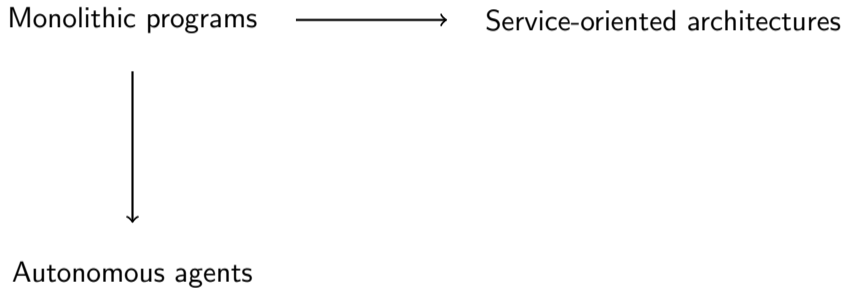
# Software development

Monolithic programs

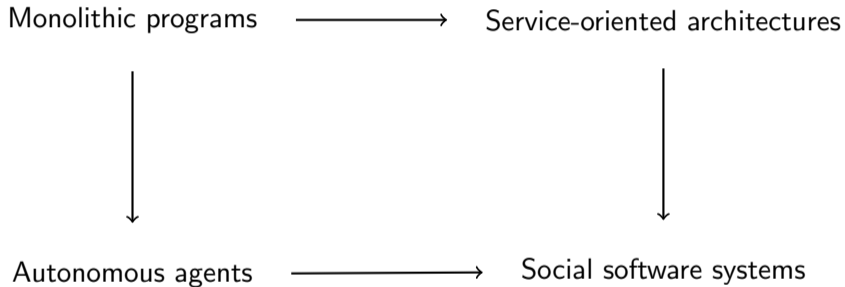
## Software development

Monolithic programs            Service-oriented architectures

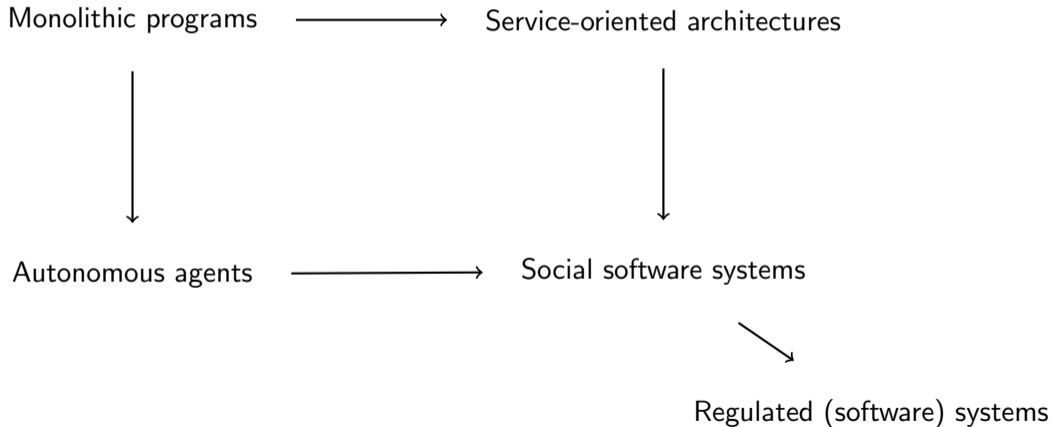
## Software development



# Software development



# Software development



## Regulated systems – points to address

Formalization of applicable norms: reusable, modular and dynamically updateable

Different methods of embedding and enforcing norms:

- Static ex-ante: verify and apply norms during software production  
*e.g. correct-by-construction arguments, model checking, conformance checking*
- Dynamic ex-ante: apply rules at run-time, guaranteeing compliance  
*permits decisions (behavioral, normative) that depend on input*
- Embedded ex-post enforcement: specified responses to violations  
*permits (regulated) non-compliant behavior, e.g. based on risk assessment by agent*
- External ex-post enforcement: external responses to violations  
*permits (human-)intervention in running system*

Production of diagnostic reports and/or audit trails to enable evaluation and reflection



## Regulated *systems* – points to address

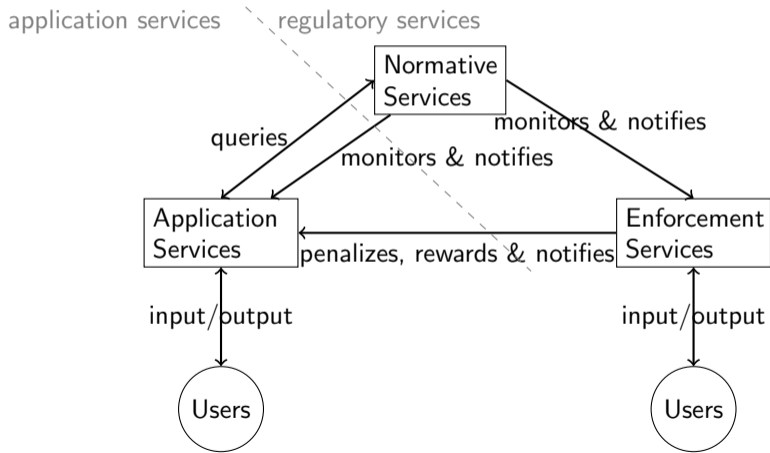
Derivation of regulatory services from formalization of norms

Interfacing between application and regulatory services:

- Monitoring (communicated and silent) behavior of application services/agents  
*difficulties: fallible and subject to manipulation*
- Regulatory services responding to queries about normative positions  
*e.g. do I have permission to...? or the obligation to... ?*
- Application services verifying facts on behalf of regulatory services  
*e.g. verifying credentials*
- Regulatory services communicating changes in normative positions  
*e.g. gaining/losing powers, holding/satisfying obligations, violations*

Challenges: different interpretations of norms and different qualifications of situations

## Our approach to regulated systems



## Our approach to prototyping

- Actor-oriented programming in the Akka framework: <https://akka.io/actors-as-an-abstraction-capturing-users-and-software-components/services>
- Digital Enforceable Contracts: Making Smart Contracts Smarter  
*actor-oriented view on smart contracts and enforcement*  
published at Jurix (presented tomorrow @ 17:40 18:30)
- eFLINT – formalization of norms from a variety of sources  
*declarative reasoning about facts, actions and duties*  
*reactive component for integration in software systems*  
published at GPCE (part of SPLASH 2020)
- AgentScriptCC – specification of application components and enforcement actors  
*scripts describe BDI agents, cross-compiled to actor-based implementation*  
published at Agere (part of SPLASH 2020)

# Ongoing work

## eFLINT: A Domain-Specific Language for Executable Norm Specifications

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## Run, Agent, Run

Architecture and Benchmarking of Actor-based Agents

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## Digital Enforceable Contracts (DEC): Making Smart Contracts Smarter

Lu-Chi LIU<sup>a,1</sup>, Giovanni SILENO<sup>a</sup> and Tom VAN ENGERS<sup>b,a</sup>

## Languages for prototyping regulated systems: A case study

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## Section 2

### The KYC case study

## The KYC case study

Case study around the Know Your Customer principle adopted by financial institutions to meet international regulations by assessing client profiles to compute risk

Involves three types of “normative documents”:

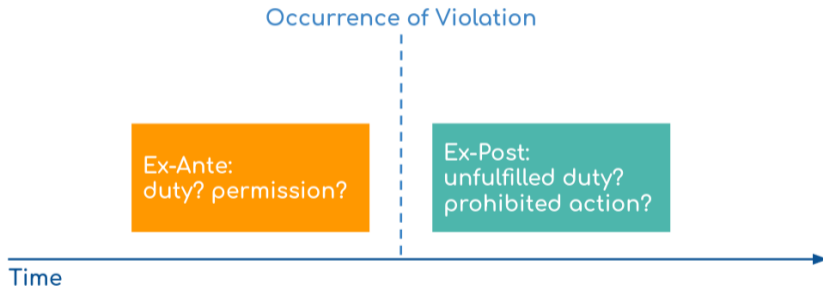
- 1 Sharing agreement – a contract between banks of a consortium
- 2 Internal policy – a sort of contract between bank and employee
- 3 GDPR – a sort of contract between bank and client

For each document we can describe its norms, the behavior of relevant actors (clients, banks, employees and broker) and how the norms are enforced

## Subsection 1

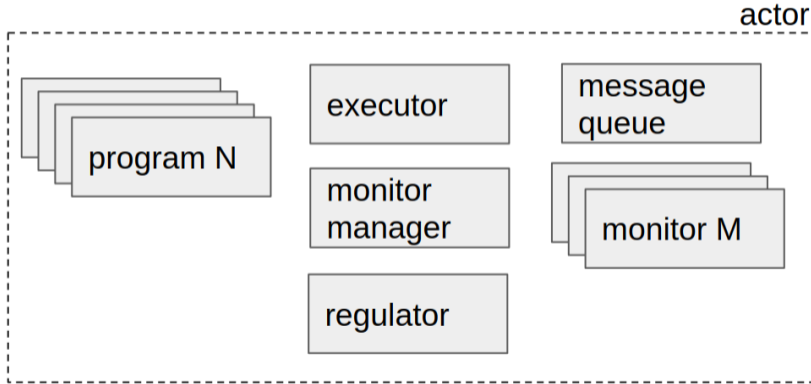
### Enforcement in digital contracts

# Types of enforcement





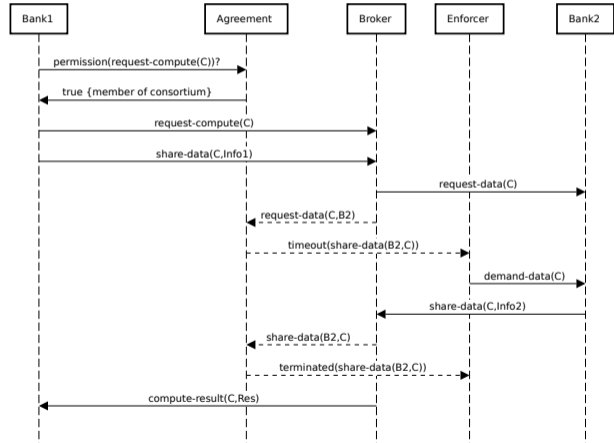
# An actor-oriented enforcement architecture



## Enforcement examples for sharing agreement

*(Article 1) A member of the consortium has the right to request a risk assessment computation from the broker for any (potential) client*

*(Article 2) The data broker has the power to oblige members of the consortium to share information about any client the member does business with*



## Subsection 2

eFLINT: Executable norm specifications

## eFLINT example – GDPR

*(Article 16) The data subject shall have the right to obtain from the controller without undue delay the rectification of inaccurate personal data concerning him or her. [...]*

**Act** demand-rectification

**Actor** subject

**Recipient** controller

**Related to** purpose

**Creates** rectification-duty()

**Holds when** (Exists data, processor:

subject-of() && processes() && !accurate-for-purpose())

**Duty** rectification-duty

**Holder** controller

**Claimant** subject

**Related to** purpose

**Violated when** undue-rectification-delay()

**Fact** undue-rectification-delay

**Identified by** controller \* purpose \* subject

# From eFLINT specifications to eFLINT actors

**idea:** let 'eFLINT actors' administer eFLINT specifications

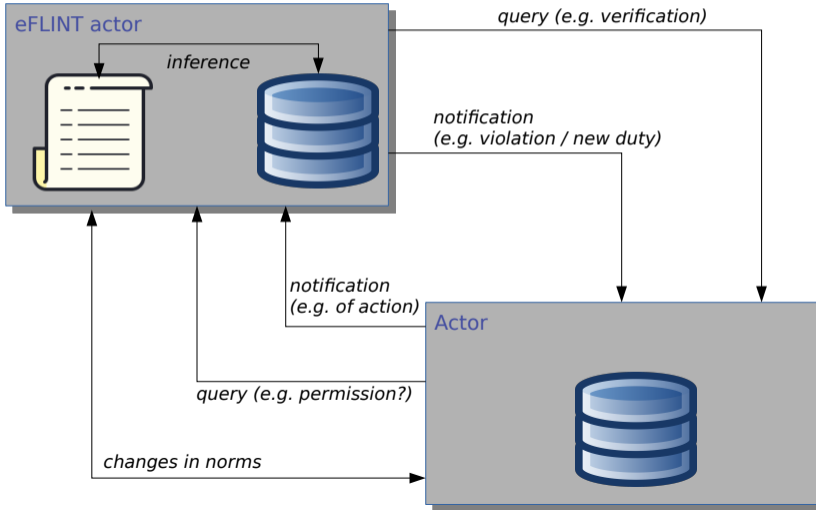
## Incoming messages trigger input events

- Creating/terminating facts and triggering actions and events (statements)
  - Dynamic scenario (case) construction with automated assessment
- Creating, modifying or removing fact-, act-, event- and duty-types (declarations)
  - Dynamic policy construction
- Queries, e.g. to check whether actions are permitted or duties are violated

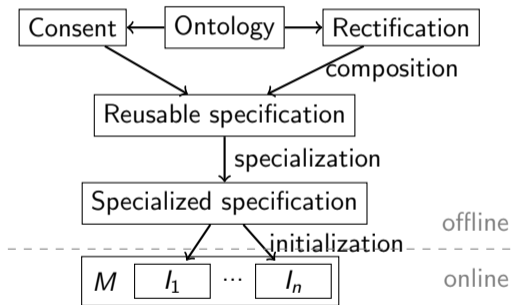
## Output events trigger outgoing messages

- Notifications of newly permitted actions
- Notifications of executed actions and whether they were permitted
- Notifications of new duties and violations of duties
- Querying an actor to determine or verify the truth of a fact

# eFLINT actors



## eFLINT integration – overview



# eFLINT integration – example

## Reusable GDPR concepts

```
Fact controller
Fact subject

Fact data
Fact subject-of
  Identified by subject * data
```

## Specialization to application

```
Fact bank
Fact client

Fact controller
  Derived from bank
Fact subject
  Derived from client

Fact data
  Identified by Int

Event data-change
  Terminates data
  Creates data(data + 1)

Fact subject-of
  Derived from
    subject-of(client,processed)
  ,subject-of(client,data)

Fact processed
  ...
```

## Instantiation at run-time

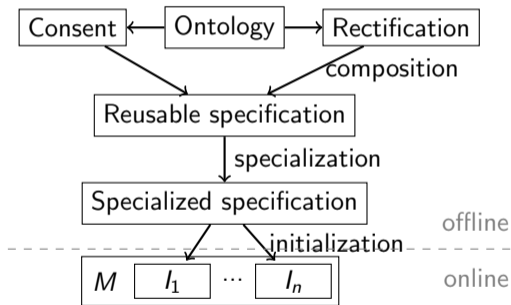
```
+bank(GNB).
+client(Alice).
+data(0).
```

## Derived after instantiation

```
+controller(GNB).
+subject(Alice).
+subject-of(Alice,0).
```



## eFLINT integration – overview



# Monitoring GDPR compliance

```
WHEN
  Message(client:ClientRef, bank:BankRef, req:BankTypes.ApplicationRequest)
TRIGGER
  INIT gdpr(bank, client) // instantiates GDPR actor

INIT gdpr // defines constructor
  WITH bank:BankRef, client:ClientRef // Scala class parameters
  IDENTIFIED BY (bank.path.name, client.path.name) // pair of values as id
  FROM "gdpr_specialization.eflint" // eFLINT file to load
TRIGGER // eFLINT initialization
  +client(${client.path.name}). // statements
  +bank(${bank.path.name}).
  +data(0).

WHEN
  Message(client:ClientRef, bank:BankRef, msg:BankTypes.CountryUpdate)
TRIGGER IN gdpr(bank.path.name, client.path.name)
  demand-rectification(purpose=KYC). // qualified as demand
```

## Subsection 3

AgentScriptCC: BDI agent specification

# AgentScriptCC DSL

Main component: 'plan rules'  $E : C \Rightarrow A$

- when *event*  $E$  happens
- and if *condition*  $c$  holds,
- then do *action*  $A$

Example from **client**:

- $E$ : Agent adopted the goal `give_info`
- $C$ :  $B$  is a bank to which client is applying or has successfully applied,  $s$  is SBI-code of client and  $c$  is country where client is based.
- $A$ : send SBI-code and country to original sender of `give_info` message

```
+!give_info(B) :  
  my_sbi(S) &&  
  my_country(C) &&  
  (applying_to(B) || client_of(B)) =>  
    #achieve(#executionContext.sender.ref, info(S,C)).
```

# AgentScriptCC - Internal policy example

*(Rule 1) An employee has the duty to perform a risk analysis on the profile of a client within four weeks of the creation or modification of the profile*

## Employee

```
+!interview(Client) :  
  bank(B) &&  
  B == #executionContext.sender.name =>  
    #achieve(Client, give_info(B)).  
  
+!info(SBI, Country) :  
  bank(B) =>  
    Client = #executionContext.sender.name;  
    Info = info(SBI, Country);  
    +information(Client, Info);  
    #achieve(B, interview_complete(Client, Info)).  
  
+!do_risk_analysis(C, info(SBI, Country)) =>  
  B = #executionContext.sender.name;  
  R = #kyc.algorithms.risk(B, SBI, Country);  
  #achieve(B, assign_risk(C, R)).
```

## Client

```
+!give_info(B) :  
  my_sbi(S) &&  
  my_country(C) &&  
  (applying_to(B) || client_of(B)) =>  
    #achieve(#executionContext.sender.ref, info(S, C)).
```

## Bank

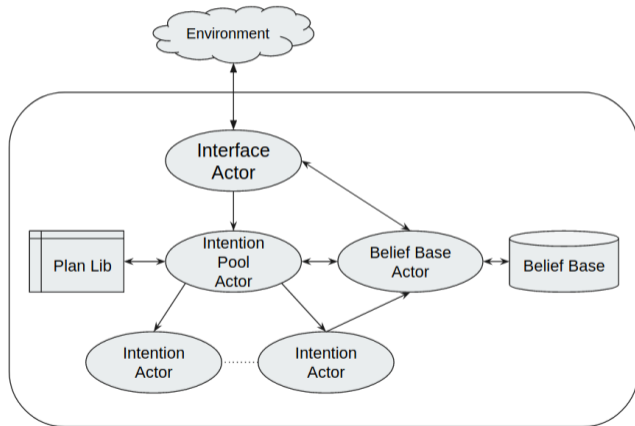
```
+!interview_complete(Client, Info):  
  E = #executionContext.sender.name &&  
  employee(E) &&  
  not client(Client) =>  
    #println("interview done for " + Client);  
    +information(Client, Info);  
    +client(Client);  
    #achieve(E, do_risk_analysis(Client, Info)).
```

# AgentScriptCC

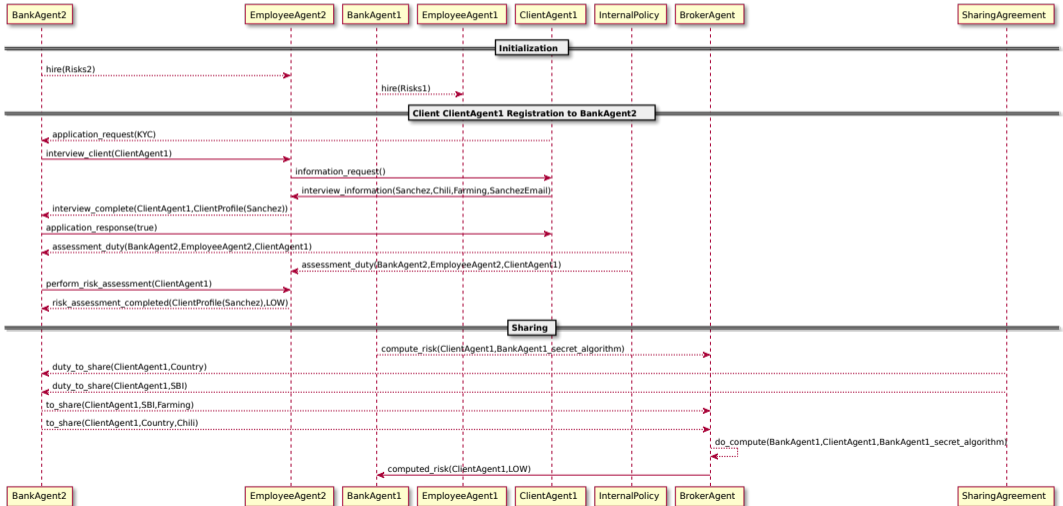
Agents are translated into actor-based micro-systems

Consisting of:

- Interface actor
- Intention pool actor
- $n \geq 1$  Intention actors
- Belief base actor
- Belief base
- Plan library



# KYC case – example scenario



# Ongoing work

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